DATE SUBMITTED

SUBMITTED BY

DATE ACTION REQUIRED

1/30/19

COMMUNITY SERVICES

2/06/19

Agenda Item No.

COUNCIL ACTION
PUBLIC HEARING REQUIRED
RESOLUTION
ORDINANCE 1<sup>ST</sup> READING

ORDINANCE 2<sup>ND</sup> READING CITY CLERK'S INITIALS

## IMPERIAL CITY COUNCIL AGENDA ITEM

SI	IB	JΕ	C'I	٧

DISCUSSION/ACTION: IMPERIAL HIGH SCHOOOL (IHS) LINK CREW ANNUAL COLOR RUN

- 1. APPROVAL OF THE IHS LINK CREW TO HOST ITS 5<sup>TH</sup> ANNUAL COLOR RUN IN THE CITY OF IMPERIAL ON MARCH 23, 2019;
- 2. APPROVAL OF THE USE OF CITY OF IMPERIAL'S CAUTIONARY BARRICADES AND/OR CONES;

DEPARTMENT INVOLVED:

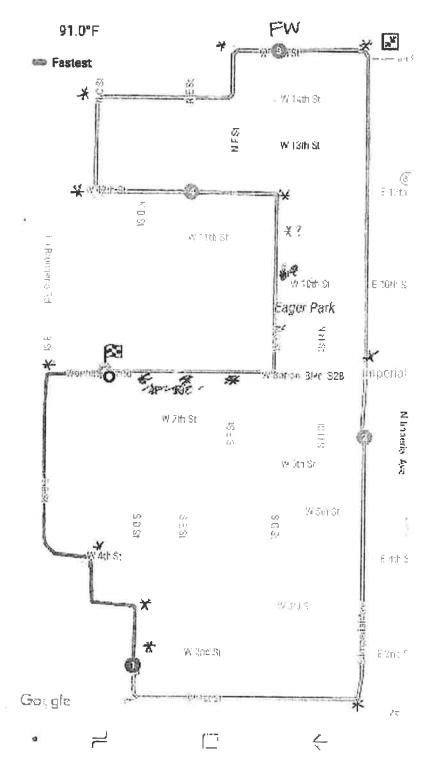
**COMMUNITY SERVICES** 

## BACKGROUND/SUMMARY:

The IHS Link Crew is hosting its 5th Annual Color Run on Saturday, March 23rd, 2019. They are requesting to have cautionary barricades and/or cones placed in intersections without stop signs that intersect with the race route. Link Crew has put on its annual Color Run since 2015. The event is scheduled to take place from 7AM until 12PM, including set up and tear down. The request for the barricades is to provide awareness and caution to vehicles, as well as providing participants with a safe running route. The requested barricades and/or cones are required for the duration of the race. The IHS Link Crew has provided a certificate of insurance naming the City of Imperial as additionally insured. The Special Event Committee approved IHS Link Crew's Color Run special event application on December 19th, 2018.

on December 19th, 2018.  To review the Color Run map of the route please see attachments.	ent.
FISCAL IMPACT:	FINANCE
There is no significant fiscal impact.	INITIALS
STAFF RECOMMENDATION: It is the department's recommendation to approve the IHS Link Crew to host and us cautionary barricades and cones for their 5 <sup>th</sup> annual Color Rur through the City of Imperial on March 23 <sup>rd</sup> , 2019.	
MANAGER'S RECOMMENDATION:	CITY MANAGER'S INITIALS
MOTION:	
-	PPROVED () REJECTED () DISAPPROVED () DEFERRED ()
NAYES:	EFERRED TO:

## < RESULT



NO STOP SIGN

cones if needed instead big ones